

Supply List for Diana Hire Workshop:

Come Play with ME

1. 100% Cotton Fabrics that visually stimulate YOU...

FYI: Only bring fabrics that excite you. Delight in your own color sense and style. Gather scraps from recent projects, or other people -- **not oldies** that you no longer like nor would use in a current project. NOTE: Most solid hand-dyed, hand-painted, and batik-type fabrics work very well, especially for the first game of the day. Prints are good for other games. Of course, I suggest *bright, intense, vibrant* fabrics . . . without grayed or dulled shades/tones/hues. True colors: real reds, glowing oranges, strong yellows, citrusy chartreuses, bright turquoises, ocean royals, etc. for your hand-dyed group(s).

A. Scraps. A good selection of leftovers from your scrap bag – again, **not oldies or dull colors!**

- Assorted sizes (long, slender, fat, large, medium, and even very small pieces) and assorted scales, prints & colors. (Nothing that has been fused with paper-back fusible, please.)
- Amounts to bring: fill a small grocery bag. WARNING: be prepared for scrap-sharing! (Purpose: to vary everyone's coloring palette.) This is a very important request; one that you'll enjoy a lot!
- Small pieces/tidbits of other fabrics: a variety--include some geometrics and other zany motifs. Again, WARNING: be prepared for sharing of tidbits!

B. Additional Pieces. (*NOTE: these are YOUR special fabrics that you do not wish to share...they will be kept separate and on-the-floor, away from the scraps.)

- ¼ to ½ yard cuts: 15-20 fabrics, a selection that you would combine into a quilt, assorted colors/scales (see above *NOTE).
- Additionally, if you have them: bring a few very large, bold prints, bold stripes, gutsy geometrics, and possibly some ethnic fabric to enhance, add pizzazz, and connect the games (blocks)! We're talking BIG and bold: IF like them as zingers. This may be the TIME to find a home for these beautiful pieces! However, I suggest no gold embossed prints because they are more difficult to incorporate.

- C. As far as amounts to bring, satisfy yourself! If your creativity requires a larger selection of fabrics, then bring whatever you need to satisfy that desire. The above list is a minimum guideline, only. This class gears toward more vs. less, due to its improvisational nature. Some students have said: "Just tell 'em to bring every fabric they own!" Now, my comment is: "that's intimidating."--so, just back up the truck and bring most of it!!!" (Just KIDDING, okay?)

2. **Other Supplies**

- A. Your favorite normal thread (*for piecing*). (**ABSOLUTELY Optional**: #60 wt. Embroidery thread in gray or neutral).
- B. Seam ripper (*then again, maybe we won't rip, but I don't believe it for one minute!*).
- C. Largest rotary cutting mat you can bring, rotary cutting tools (cutter & both small & long ruler).
- D. ¼ yd. light-wt. paper-backed fusible webbing such as *Wonder Under*®. Do not bring heavy wt. Heat 'n Bond®. This **may or may not** be used, depending upon your choice and/or need(s).
- E. Fabric, as noted above.

3. **Miscellaneous**

Included in your handout: *PLAY* Game Instructions